

```
global__ void cmpFHD(float* rPhi, iPhi, phiMag,
    kx, ky, kz, x, y, z, rMu, iMu, int N) {
    int m = blockIdx.x * FHD_THREADS_PER_BLOCK + threadIdx.x;
    for (n = 0; n < N; n++) {
        float expFhD = 2*PI*(kx[m]*x[n]+ky[m]*y[n]+kz[m]*z[n]);
        float cArg = cos(expFhD);
        float sArg = sin(expFhD);
        rFd[n] += rMu[m]*cArg - iMu[m]*sArg;
        iFd[n] += iMu[m]*cArg + rMu[m]*sArg;
    }
}
```